



CONSTRUCTION DETAIL					CONSTRUCTION DETAIL (CONTINUED)					
Element	Cd	Description			Element	Cd	Description			
Style	55	Condominium			AMENITY 1					
Model	05	Res Condo			Amenity 2					
Grade	06	Good			Amenity 3					
Stories	2				<b>CONDO DATA</b>					
Occupancy					Parcel Id	8015	C	8015	Owne	11.
Interior Wall 1	05	Drywall			Enterprise St		B	1	S	1
Interior Wall 2					Adjust Type	Code	Description		Factor%	
Interior Floor 1	12	Hardwood			Condo Flr	B2TI	2 Bedroom TI		85	
Interior Floor 2					Condo Unit	1A	1A		100	
Heat Fuel	04	Electric			<b>COST / MARKET VALUATION</b>					
Heat Type	07	Radiant-Elec.								
AC Type	03	Central								
CNS Bedrooms	2									
Full Baths	1				Net Other Adj	393,990				
Half Baths	1				Replace Cost	3,500				
Extra Fixtures	0				Year Built	397,496				
Total Rooms	5				Effective Year Built	1987				
Bath Style	02	Average			Depreciation Code	2003				
Kitchen Style	02	Average			Remodel Rating	G				
Kitchen Type	4	Full Eat-In			Year Remodeled	18				
Kitchen Func	3				Depreciation %	18				
Parking Class	3	Deeded			Functional Obsol	1.000				
SF Basement	0				External Obsol	1.000				
Bsmt Garage	0				Trend Factor	1.000				
Fireplaces	0				Condition	1.000				
Part Bedroom	0				Condition %	1.000				
FBM Quality					Percent Good	82				
SF Fin Bsmt	0				Cns Sect Rcnld	325,900				
Extra Openings	0				Dep % Ovr					
Gas Fireplace	0				Dep Ovr Comment					
Parking					Misc Imp Ovr					
AMENITY 1					Misc Imp Ovr Comment					
Amenity 2					Cost to Cure Ovr					
					Cost to Cure Ovr Comment					

FUS (473 sf)	
BAS (978 sf)	

OB - OUTBUILDING & YARD ITEMS(L) / XF - BUILDING EXTRA FEATURES(B)										
Code	Description	L/B	Units	Unit Price	Yr Blt	Cond. Cd	% Gd	Grade	Grade Adj.	Appr. Value
FGR1	Garage - 1 Sto	L	280	52.00	1987	A	70	C	1.00	10,200

BUILDING SUB-AREA SUMMARY SECTION						
Code	Description	Living Area	Floor Area	Eff Area	Unit Cost	Undeprec Value
BAS	First Floor	978	978	978	271.53	265,556
FUS	Finished Upper Story	473	473	473	271.53	128,434
Ttl Gross Liv / Lease Area		1,451	1,451	1,451		393,990

